# QALIYUN (call-yoon)

Medieval Mongolian, meaning "otter"

Naadakh (Subclass: College of Lore Bard), Level 10

 $Half\text{-}Giant \left(Desert \ Giant + Human \ Earthtender\right)(f)$ 

Neutral good, Mentor

Medium | 6 ft | 240 lb | 30 years old

Eyes amber | Skin sandy brown

Hair medium brown, sandy-streaked; waist-length, braided

Appearance when not in desert, bundled in a quilted coat and pants or layered, soft boots with thick socks; in desert kneelength shorts and sleeveless shirt berefoot.

length shorts and sleeveless shirt, barefoot

Armor Class 16 (without armor, Wis +2, Dex +4)

Hit Points 73

Hit Dice 10d8

Speed 50 ft., Initiative +4

 STR
 DEX
 CON
 INT
 WIS
 CHA

 18 (+4)
 18 (+4)
 15 (+2)
 10 (+0)
 14 (+2)
 12 (+1)

Proficiency Bonus +4

Saves Str +8, Dex +8

**Skills** Acrobatics +8, History +4, Insight +6, Persuasion +5, Survival +6 (passive Perception 12)

Weapons simple weapons, shortsword

Armors none

Tools potter's tools

Languages Grovish

#### **ACTIONS**

**Spear +I.** (preferred weapon) *Melee*: +8 (1d6+5 piercing; thrown (range 20/60), versatile (1d8 +1))

**Dart.** Ranged: +8 (Id6+4 piercing; finesse, thrown (range 20/60))

Sickle. Melee: +8 (1d6+4 slashing; light)

#### **SPELLS**

Message, cantrip

Dancing Lights, cantrip

Disguise Self (6x/day), Ist level

## CHARACTER TRAITS

**Personality traits** It has been ages since I last had to fight and I will not hesitate to admit I'm *old* and rusty.

**Ideals** Mentee. My mentee is all that matters.

**Bonds** I want to help those who are struggling because I know what it's like.

**Flaws** It doesn't matter what you know, I'm certain I know more than you.

**Allies & Organizations** Desert Giants, humans from Anthusa and other Mongolian-based settlements, Naadakh practitioners of lower level (revered) and higher level (respected)

## **EQUIPMENT**

Spear +1, dart (10), sickle (10), potter's tools, backpack, bedroll, mess kit, tinderbox, torch (10), rations/I day (10), waterskin, rope/hempen 50 feet, clothes/serviceable, belt pouch

Equipment weight 100.5 lb – Cost 76.5 gp Coins 15 gp – Coins weight 0.15 lb

## FEATURES & ADDITIONAL TRAITS

#### Half-Giant Race:

Elemental Beginnings (Force damage advantage) Contact Damage (Force/Deafened)

Bonus: Zen Garden (full Desert Giant trait)

#### Naadakh Class:

Unarmored Defense

Martial Arts (all melee weapons minimum d6)

Qi (10 pts; DC 14)

Flurry of Blows

Patient Defense

Step of the Wind

Practiced Technique (Flurry of Blows)

Deflect Missiles (Subtract 1d10 + 14 from total damage)

Slow Fall (Subtract 50 from total damage)

Extra Attack (+I additional attack/round)

Stunning Strike

Wholeness of Body (I qi per long rest restores 30 hp)

Qi-Empowered Strikes

Evasion

Stillness of Mind

Unarmored Movement (Speed +20 ft)

Purity of Body

### Bard Subclass: College of Lore

CHA bonus when telling story

CHA+HIST bonus if telling factual story

Cutting Words

Spell Use (greatly restricted)

#### Mentor Background:

I Know a Guy

#### Family Background:

Companion Animal (from Earthtender father)

## ABBREVIATED CHARACTER BACKSTORY

Qaliyun will appear in the seventh series in Tales of Ambergrove. Her father was a human from Anthusa, and he effectively multiclassed as an Earthtender Elementalist and Naadakh, as he was raised on Naadakh principles. He earned the Naadam title of Falcon in addition to his Elementalist capabilities.

As such, he was always attuned to the world around him. While doing work in the Giant Lands, he met Qaliyun's mother, a Desert Giant, and lived with her in Krowas for a time. Soon after Qaliyun was born, her father joked that his daughter flopped around in the sand like some kind of land otter. After he explained to Qaliyun's mother what an otter was, he decided to give his daughter a traditional name of his people, dubbing her "otter" and starting her on the Naadakh path.

Having grown up in Krowas and been raised to respect and care for the land around her, keep a cool head, and fight only when necessary, Qaliyun bears more typical Desert Giant traits than most, has a greater affinity for earthen creatures, and was trained as a Naadakh as a means of maintaining her family's culture and values. As her father told her the stories of her human people, she learned the value of stories, and that is why she selected the bardic College of Lore for her subclass. In the novels, she will not have actual magical abilities, as the Bard is one person at a time in Ambergrove, and there is already a Bard, the Skalda, during her time.

Her prowess as a Naadakh is what earned her the Mentor background. As she grew, she helped her father teach Naadakh principles to the people of Krowas. Among those who understand the Naadam, Qaliyun is revered as the only Naadakh to have a title at a level below 3, as she trained from birth and became an Otter at level I—the only Otter to ever exist before or after. It will not become a new thing for Naadakhs at any point.

When her father passed away, he asked that she take his companion animal, a mountain mole who'd been like a family pet her entire life, and go to the mainland where he was from, so he creature could live out his final years in a familiar place—the creature's original home, the outskirts of Anthusa.

This is how Qaliyun finds herself on solid ground on a journey she'd never anticipated.

#### COMPANION ANIMAL: ELDERLY MOUNTAIN MOLE

Name Muunokhoi (<u>moon</u>-hoy) meaning "vicious dog" Small beast

Armor Class 10

Hit Points 10 (2d6+4)

Speed 10 ft., burrow 15 ft.

STR DEX CON INT WIS CHA 4 (-3) 11 (+0) 12 (+1) 2 (-4) 12 (+1) 11 (+0)

Senses (lowered from age) Darkvision 10 ft.,

passive Perception 8

Languages Animal (mole)

**Challenge** 1/8 (25 XP)

*Keen Smell.* The mole has advantage on Wisdom (Perception) checks that rely on smell.

#### **ACTIONS**

*Bite. Melee Weapon Attack:* +2 to hit, reach 5 ft., one target. *Hit:* (Id4 + I) piercing damage.

*Claws. Melee Weapon Attack:* +3 to hit, reach 5 ft., one target. *Hit:* (Id4 + 2) slashing damage.

**Mountain moles** are nonmagical, but they have a great affinity for the earth and earthtenders. They are badger-sized moles, and they are drawn to earthtenders due to shared interest.

While mountain moles are not blind like natural moles, this one has slowed and dulled senses from age. He was Qaliyun's father's companion animal, and she has been caring for the creature since her father's death. Though they can't communicate, he thinks he's the one protecting her and is determined to go anywhere she goes and do what she does. He thinks of her like a little sister and is "supervising" until he believes she'll be okay on her own.

"Muu" (as Qaliyun has called him since childhood) will die when Qaliyun reaches level 13.

Qaliyun's father named him Muunokhoi after the earthtender was accosted by a bandit while escorting a friend through the giant lands and Muu went snarling for the man's ankles. The friend remarked, "What a vicious little dog that beastie is!" and the name stuck, as that is how he's known to name his kids.